

# Simulation of human behavior in architectural practice. A model of pedestrian's movement: a case study

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Human behavior in proposed space cannot be explored during the design process, but only after built.

Existing tools for simulation of human behavior have not been adopted in standard studios

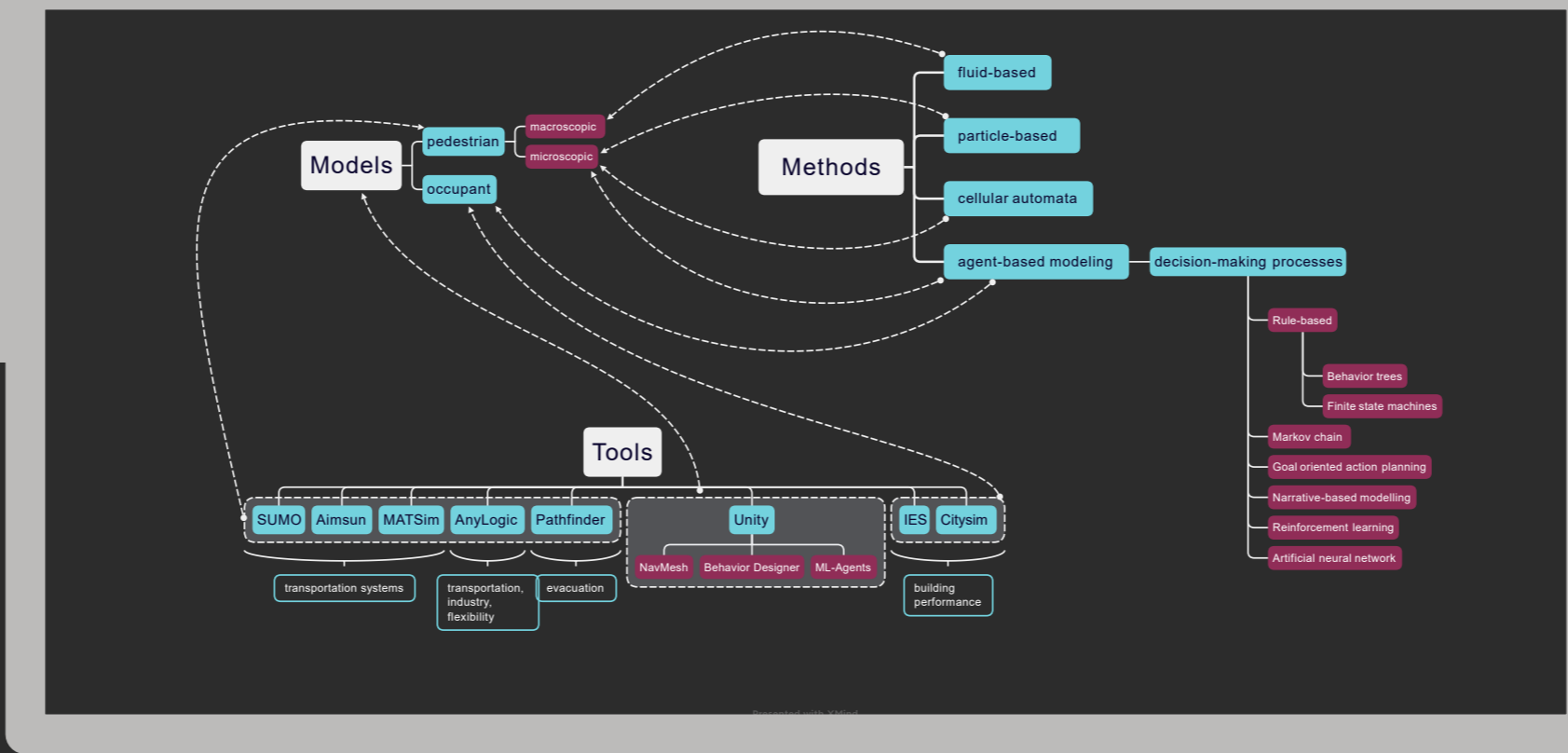
Appropriate simulation can help architects with decision-making during design process.

 **Problem**

 **Motivation**

? **Why** ?

 **Objective**



## Lack of awareness

- current capabilities and potential benefits
- how to work with the available tools

## No available appropriate tools

- integration with commonly used architectural software
- functionality - focus on traffic, evacuation, building performance
- price
- learning path

## Complex process of model development

- time & resources consuming

## Investigate

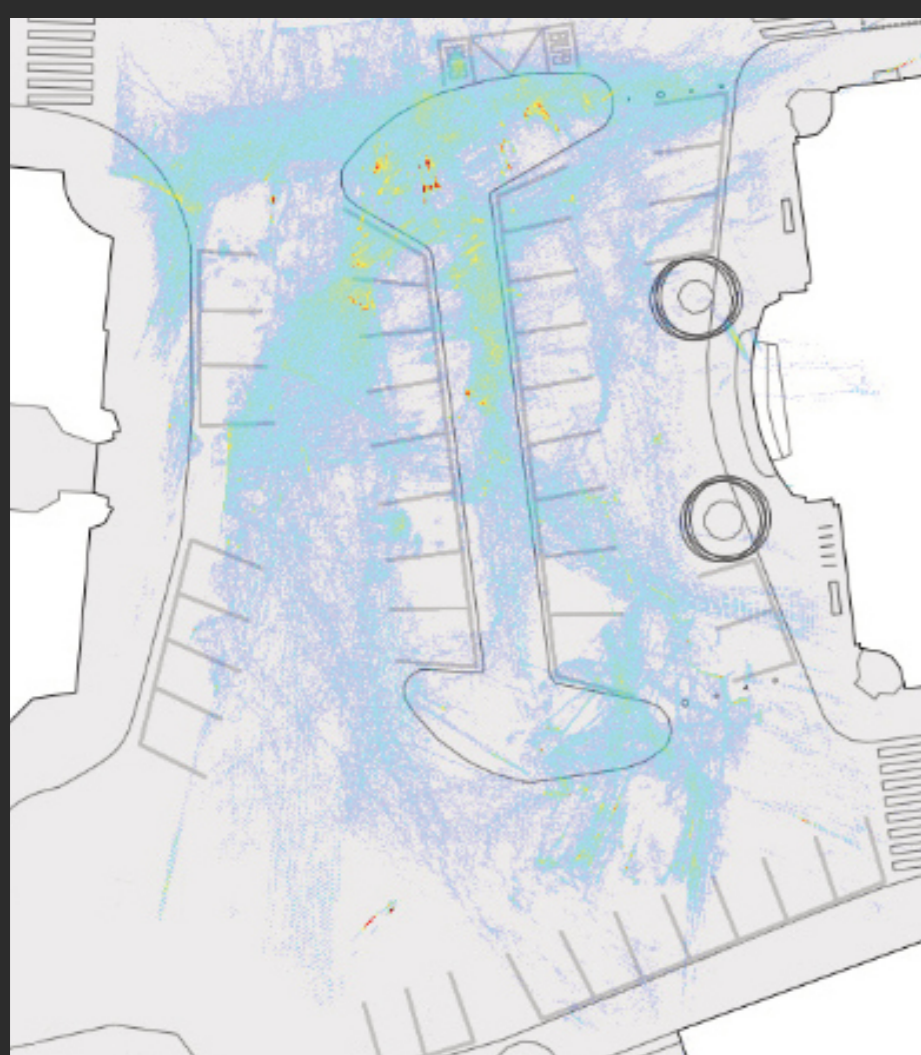
Analysis of the current state within the architectural community in the Czech Republic concerning the utilization of human behavior simulation tools:

- Familiarity
- Current usage
- Motivation to further exploration
- Preferences & requirements for an ideal simulation tool

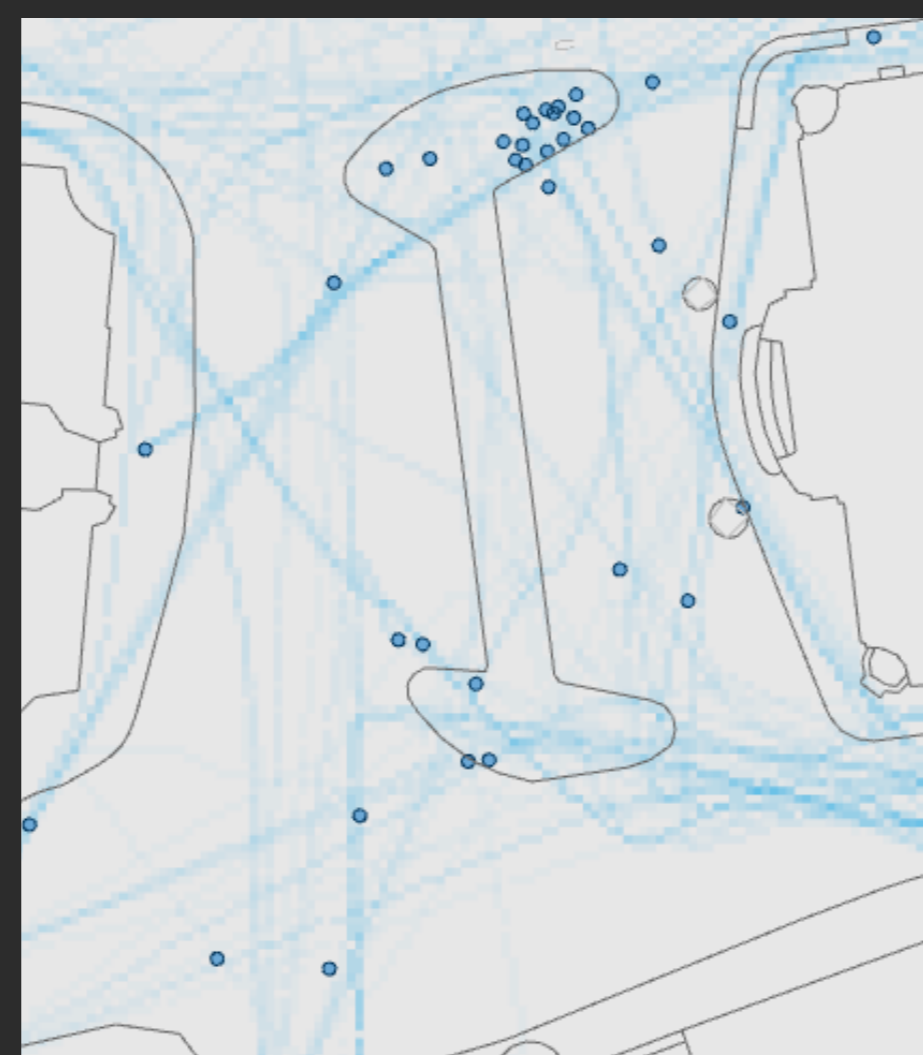
## Methodology

1. Case Study →
2. Tool Presentation →
3. Comparative Analysis of Tools →
4. Questionnaire Development →
5. Dissemination →
6. Gathering Feedback →
7. Development Recommendations

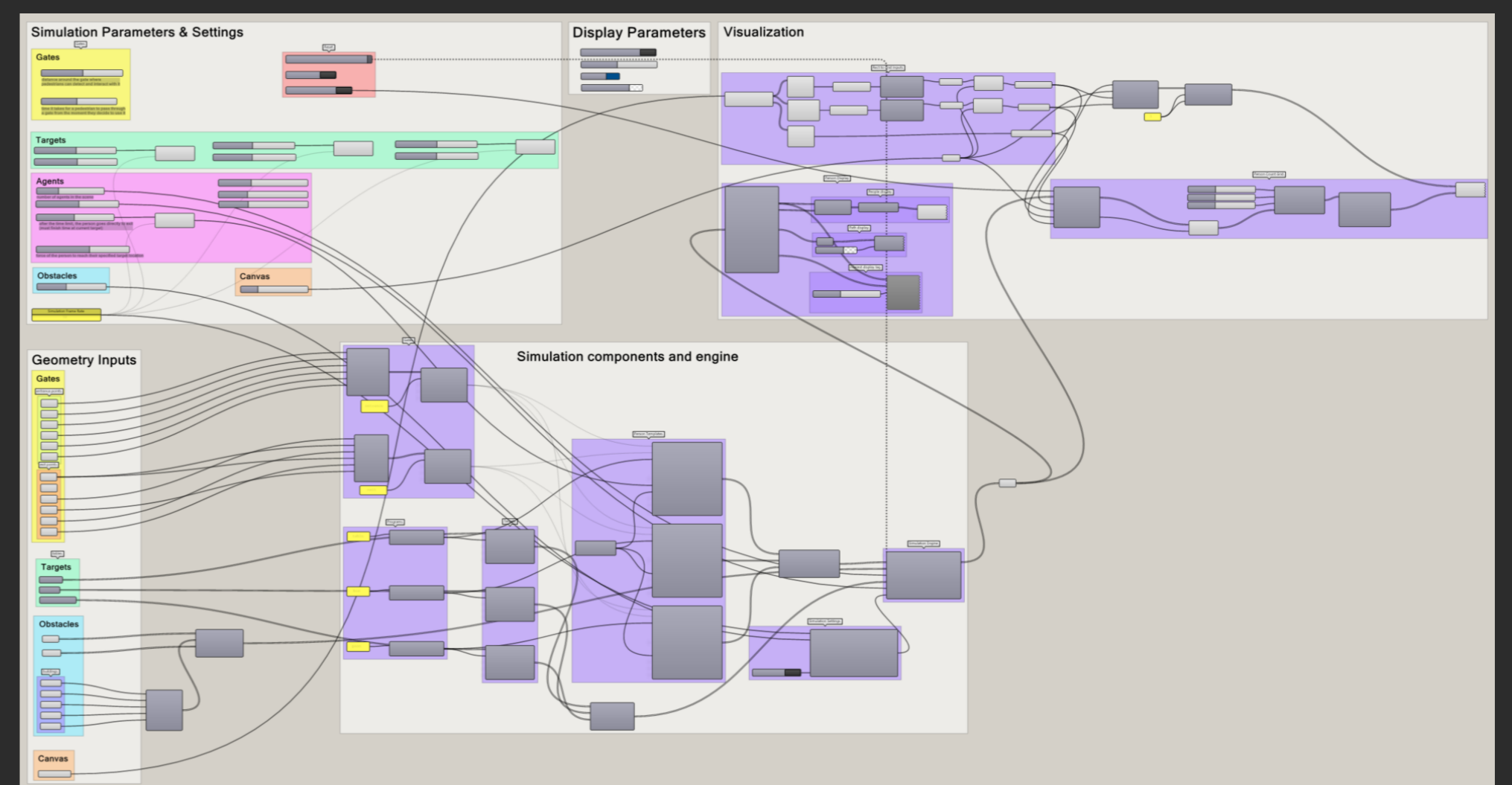
## Case Study Example



Real world data outcome



Typical simulation outcome



Script Organization & Sections

**What factors influence the integration of human behavior simulation tools in contemporary architectural practice in the Czech Republic?**

## References

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