



OBJEKT ARCHITEKTURA

This research project aims to address a significant gap in the current studies researching the psychological processes of built spaces. One of the key underlying assumptions of this study is that the way we interact with our home environment can have lasting effects on our well-being. This is an important issue that has not been explored in much detail so far. The study will focus on exploring the problematics of mental comfort or discomfort within built spaces and how it can be influenced by the objects we surround ourselves with.

To achieve these goals, the study will take a hierarchical approach. It will examine the user's interactions with the interior home space and the objects placed within it. Specifically, the study will focus on the sphere of decorative objects, defined as objects with some ratio of aesthetic value. This will allow us to isolate specific groups of potentially reflective effects through screening research subjects and pre-selecting them into concrete groups with somewhat predictable associative features.

The research will also examine how generational aesthetic values are materialized from exposure to cultural attributes and how specific sets of objects serve as generational comfort devices absorbed from exposure to them in our childhood environments. By exploring these factors, we can gain a better understanding of how the aesthetics of objects are connected and influence spaces in the sphere of discomfort.

To conduct this research, the study will use a combination of theoretical review and primary research. The adaptive sphere of the study will be mostly researched through a theoretical approach, prioritizing the review of secondary research in the fields of brain chemistry, hormone measuring, and genetic observation to describe possible evolutionary adaptation. The reflective sphere of the study will focus on the experimental exploration of the occupants' associations with determined cultural attributes presented in objects inside a simulated home environment of physical characteristics or in virtual space. The study will observe the behavior and interaction of the individual with the environmental features, closely modeled to mimic the features of the objects that will previously be determined as important from the results of the previous study of the occupants' own home environment.

In addition, the study will use a combination of sources to analyze diverse groups of information about research subjects, including the accessibility of the home environment itself, individual personality characteristics, and analyses of social media of the studied individual. By examining these factors, we can gain a better understanding of how different individuals interact with their home environments and the objects within them.

The study will focus on individuals aged 26-30, who have left their family home environment and are somewhat predominantly represented in the social media space. The sample will be restricted to at least a high school education and mid to high-income levels. By focusing on this specific group, we can gain insights into how individuals in this age range interact with their home environments and the objects within them.

In conclusion, this research project could benefit our understanding of the mechanisms that guide our minds inside interior spaces and how they can shape our well-being. By exploring the link between mental influence of spaces and connection of objects within the home environment, the study aims to help shape spaces over which users have limited control yet are still required to interact with them.